

FACULTY OF APPLIED ARTS AND CULTURE

DEPARTMENT OF GRAPHIC DESIGN AND VISUAL COMMUNICATION

ΚΑΖΑΝΤΖΟΠΟΥΛΟΥ ΔΗΜΗΤΡΑ

A.M.:10038

ΤΟΤΟΜΗ ΣΤΑΜΑΤΙΝΑ

A.M.:05041

ΠΤΥΧΙΑΚΗ ΕΡΓΑΣΙΑ

Σχεδιασμός ηλεκτρονικής εφαρμογής με σκοπό τη βελτίωση της ψυχικής υγείας

Επιβλέπων Καθηγητής

ΠΡΟΔΡΟΜΟΣ ΜΑΝΟΥ

ΑΘΗΝΑ, ΟΚΤΩΒΡΙΟΣ 2022



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DEPARTMENT OF GRAPHIC DESIGN AND VISUAL COMMUNICATION

Τα μέλη της Επιτροπής Εξέτασης της Πτυχιακής Εργασίας

ΠΡΟΔΡΟΜΟΣ ΜΑΝΟΥ ΙΩΑΝΝΑ ΔΕΒΕΤΖΗ ΙΩΑΝΝΑ ΔΕΛΦΙΝΟ



FACULTY OF APPLIED ARTS AND CULTURE DEPARTMENT OF GRAPHIC DESIGN AND VISUAL COMMUNICATION

Η κάτωθι υπογεγραμμένη Καζαντζοπούλου Δήμητρα του Λεωνίδα, με αριθμό μητρώου 10038 φοιτήτρια του Πανεπιστημίου Δυτικής Αττικής της Σχολής "Εφαρμοσμένων Τεχνών και Πολιτισμού" του Τμήματος "Γραφιστικής και Οπτικής Επικοινωνίας", δηλώνω υπεύθυνα ότι:

«Είμαι συγγραφέας-σχεδιαστής αυτής της πτυχιακής εργασίας και ότι κάθε βοήθεια την οποία είχα για την προετοιμασία της είναι πλήρως αναγνωρισμένη και αναφέρεται στην εργασία. Επίσης, οι όποιες πηγές από τις οποίες έκανα χρήση δεδομένων, ιδεών ή λέξεων, είτε ακριβώς είτε παραφρασμένες, αναφέρονται στο σύνολό τους, με πλήρη αναφορά στους συγγραφείς, τον εκδοτικό οίκο ή το περιοδικό, συμπεριλαμβανομένων και των πηγών που ενδεχομένως χρησιμοποιήθηκαν από το διαδίκτυο. Επίσης, βεβαιώνω ότι αυτή η εργασία έχει συγγραφεί από μένα αποκλειστικά και αποτελεί προϊόν πνευματικής ιδιοκτησίας τόσο δικής μου, όσο και του Ιδρύματος. Παράβαση της ανωτέρω ακαδημαϊκής μου ευθύνης αποτελεί ουσιώδη λόγο για την ανάκληση του πτυχίου μου».

Η Δηλούσα



FACULTY OF APPLIED ARTS AND CULTURE DEPARTMENT OF GRAPHIC DESIGN AND VISUAL COMMUNICATION

Η κάτωθι υπογεγραμμένη Τοτόμη Σταματίνα του Κωνσταντίνου, με αριθμό μητρώου 05041 φοιτήτρια του Πανεπιστημίου Δυτικής Αττικής της Σχολής "Εφαρμοσμένων Τεχνών και Πολιτισμού" του Τμήματος "Γραφιστικής και Οπτικής Επικοινωνίας", δηλώνω υπεύθυνα ότι:

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Η Δηλούσα

Minddy

A mental health app

INTRO | IDEA

During the period of the COVID-19 pandemic, the psychology of all of us was significantly affected. These 2 years have helped us realise **how important mental health is.**

Seeking help is often the most difficult step, but it is a necessary one that applications have made much more accessible. This is the reason why we decided to create a useful digital app that allows users to **track their mood**, **learn to meditate and build healthy habits**.

PURPOSE | GOALS

Meet your daily coach

A coach that inspires a shift in mindset is a game-changer.

Build self-discipline

Build your resolve, believe in your inner strength, and just watch what you achieve.

Create structure in your life

We'll help you add morning, afternoon and evening routines to your day to provide order and direction the day, every day.

Create healthy habits

Your habits sculpt the person you will become — choose them wisely.

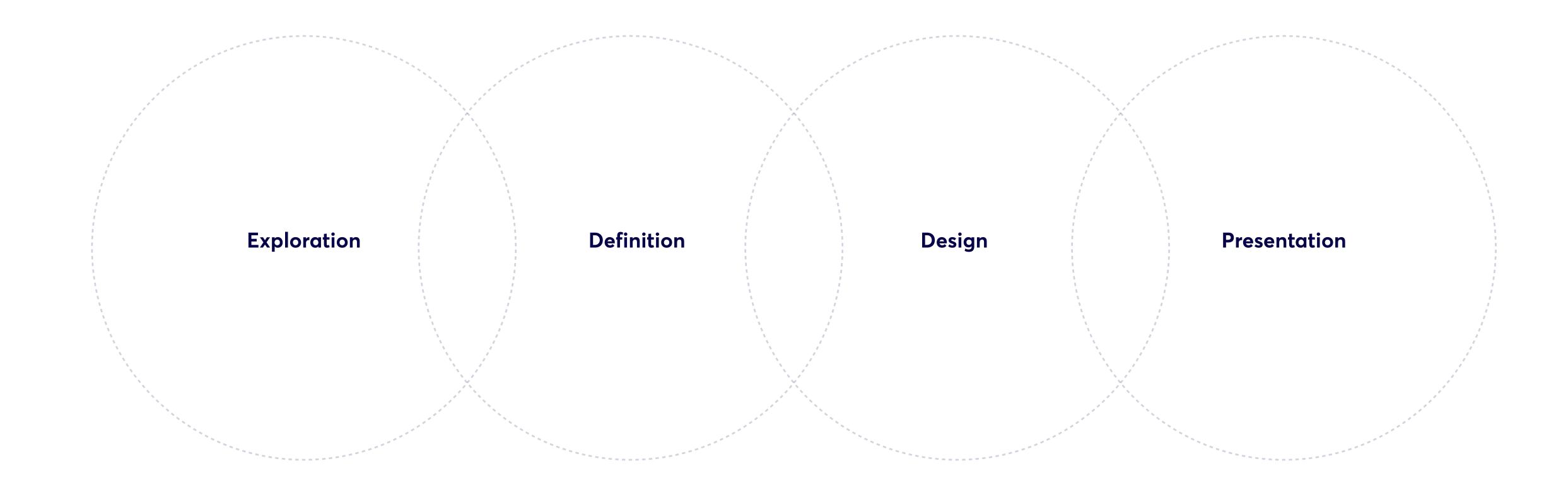
Focus on deep work

Learn how to tune out all the noise and concentrate on the task at hand.

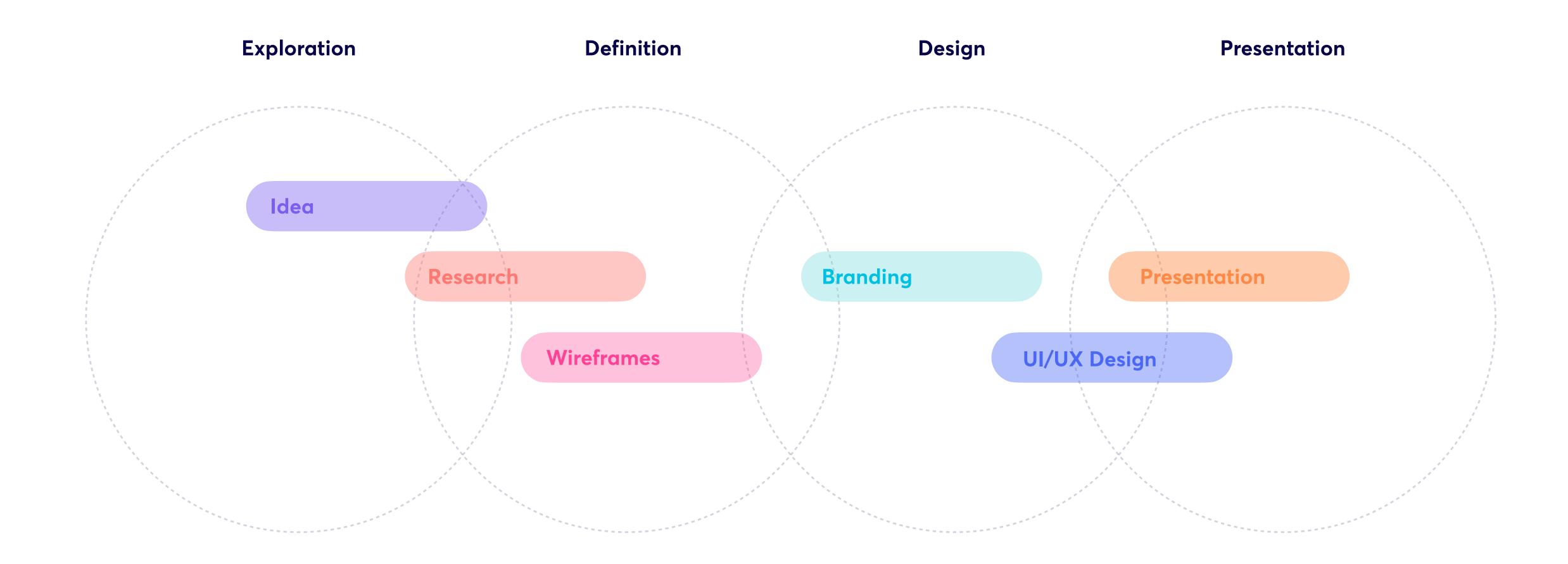
Join a community

Live challenges will introduce you to other users from around the world embarking on the same journey as you.

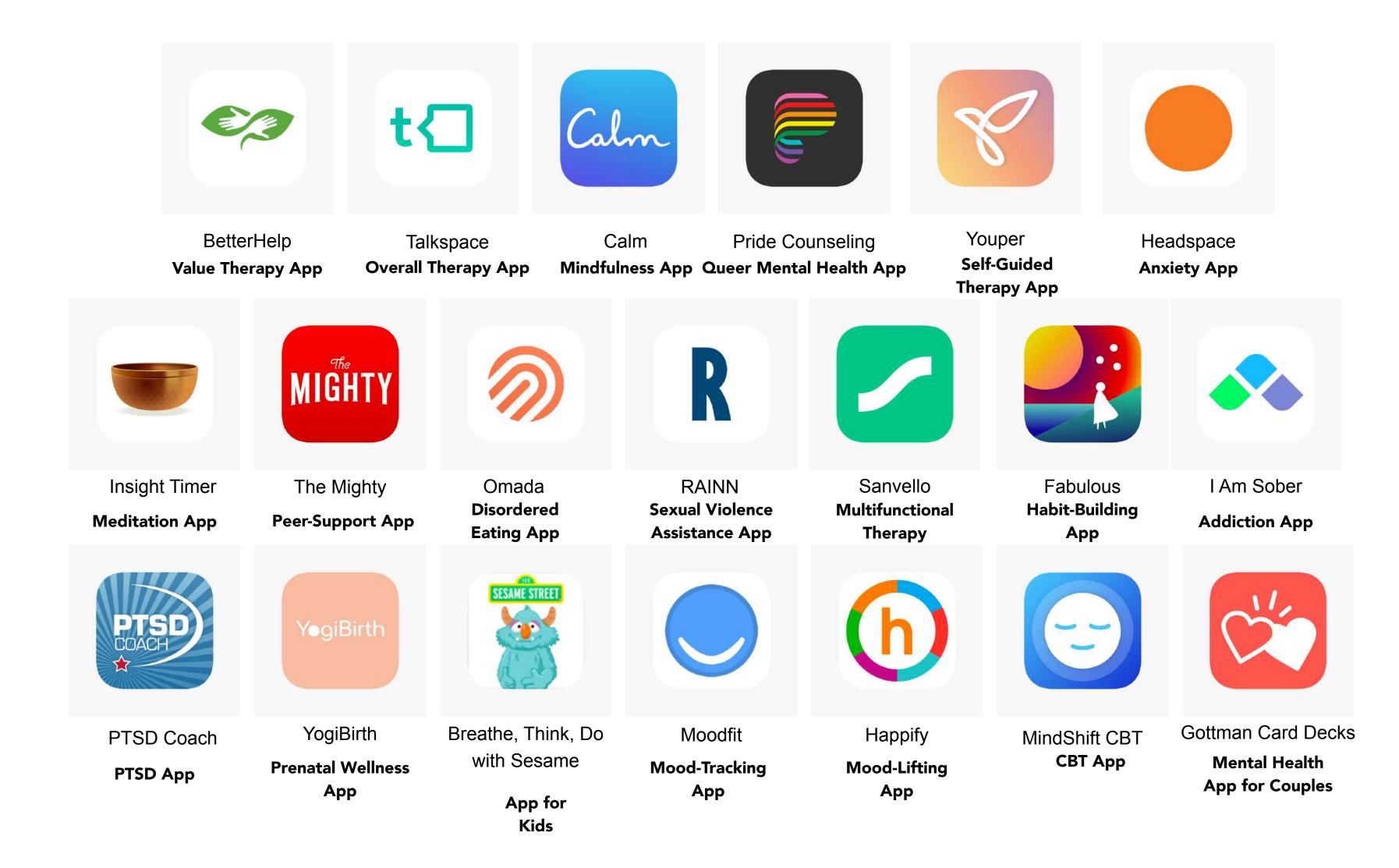
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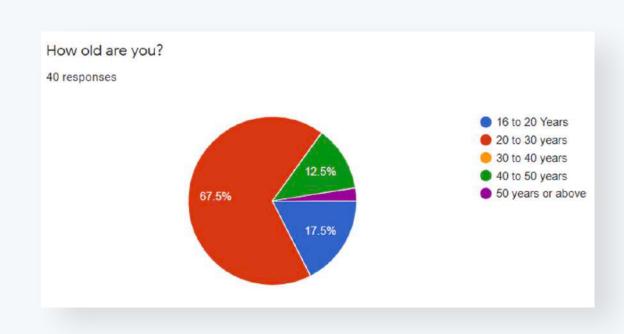
DESIGN PROCESS

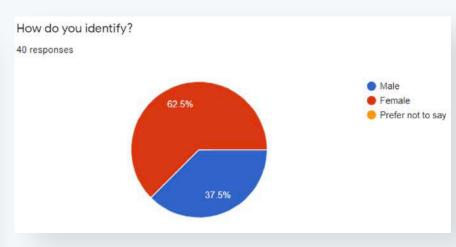


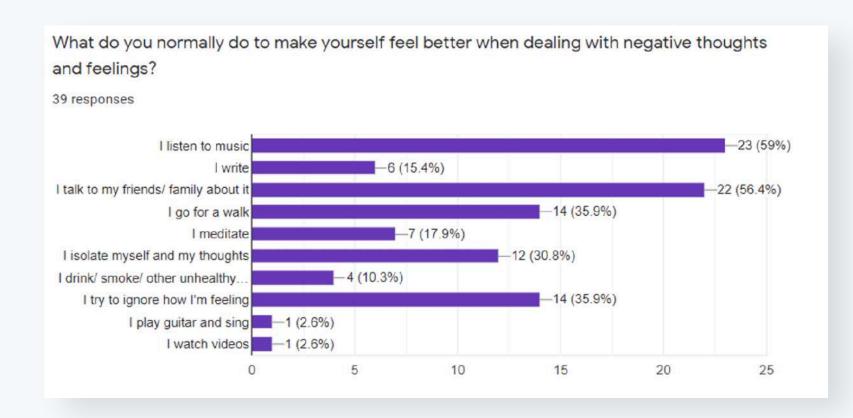
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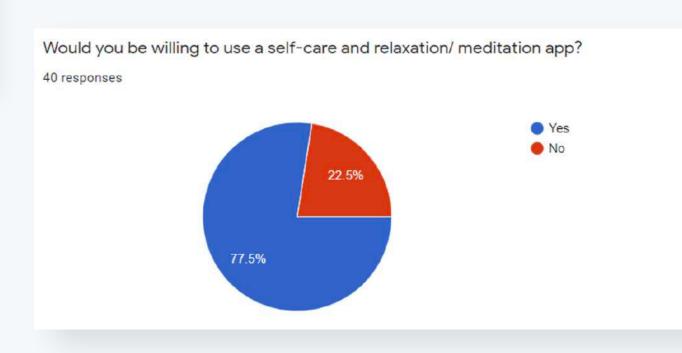
USER RESEARCH

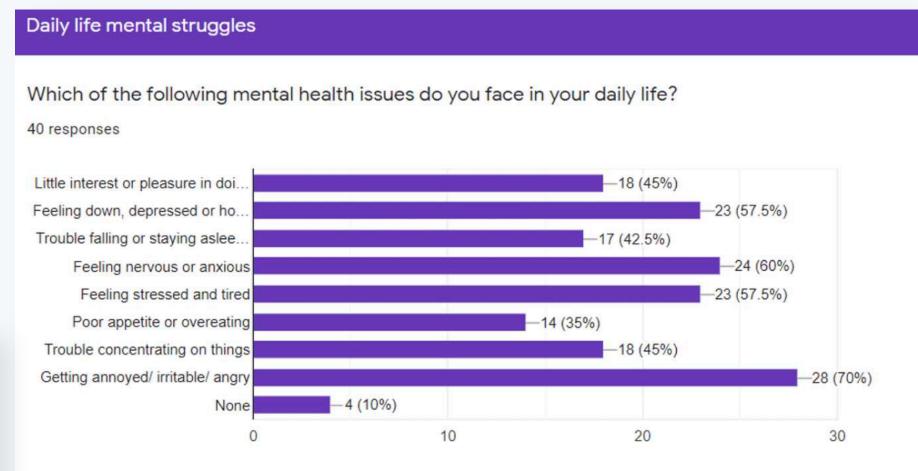














KEYWORDS



avra	Breeθ	astral
Sunchild	Breeth	Wel
Mellow	Happi	Bee
Lavish	Rilif	Fish
Bliss	Joy	Hush
pace	Cardi	Lull
Lotus	Diem	Sease
Lucid	Carpe	Coosh
Mint	Laf	Muse
minddy	Zenzone	Eudaimonia

Bliss	Bree0	Bee
Lotus	Happi	Hush
minddy	Laf	Sease

minddy

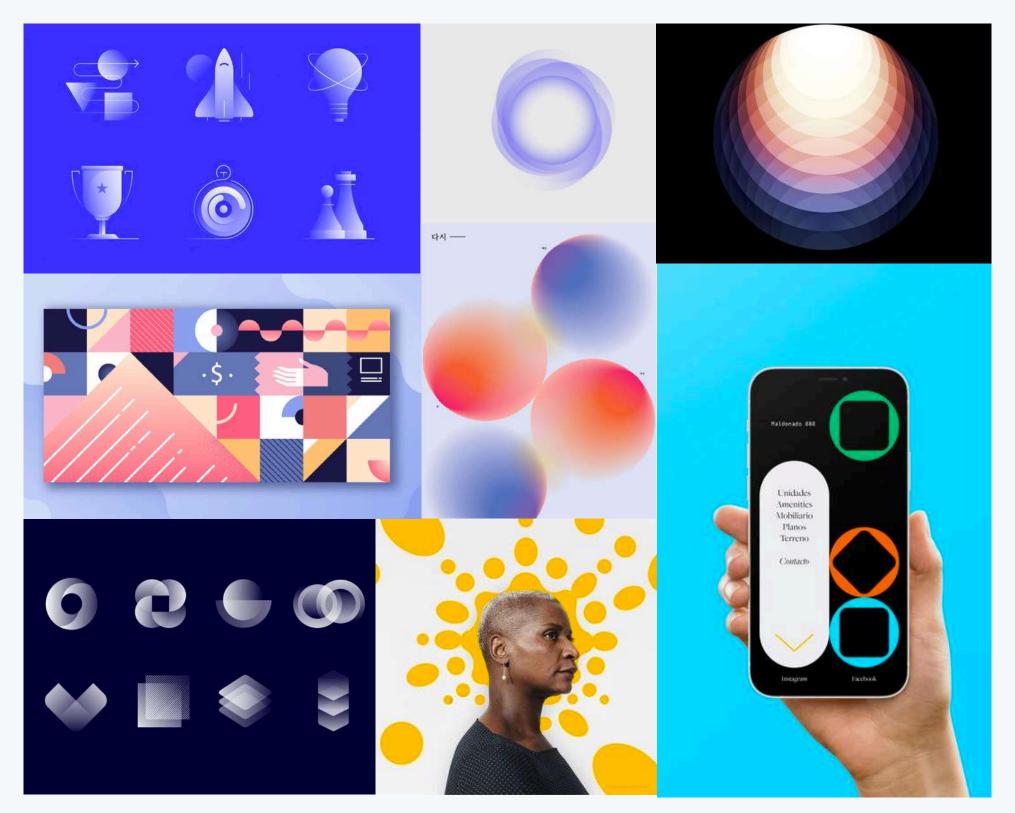
minddy

mind + buddy

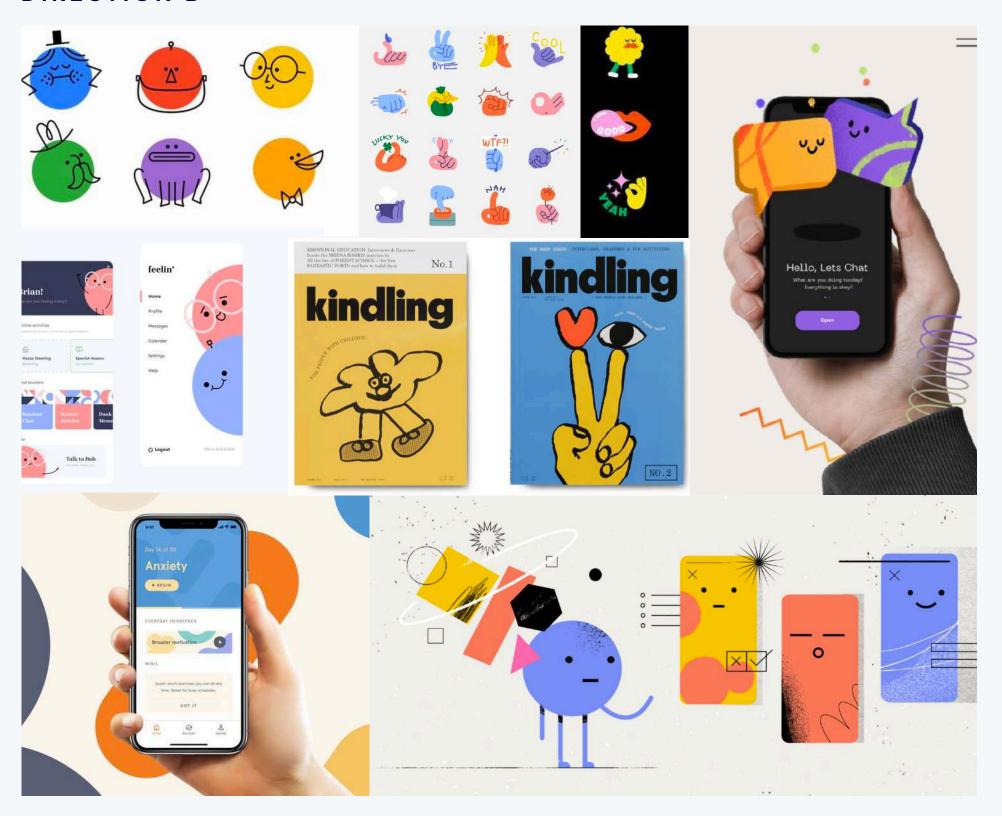
This app is much more of a buddy than an ordinary app

MOODBOARDS

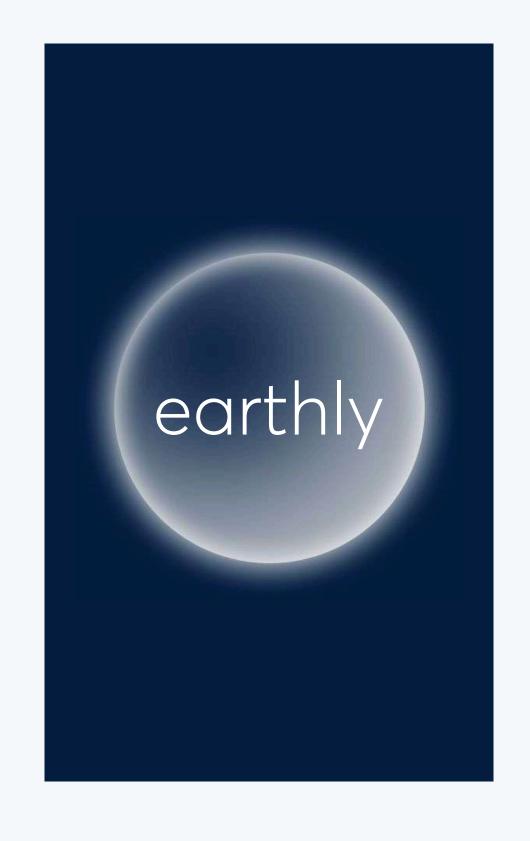
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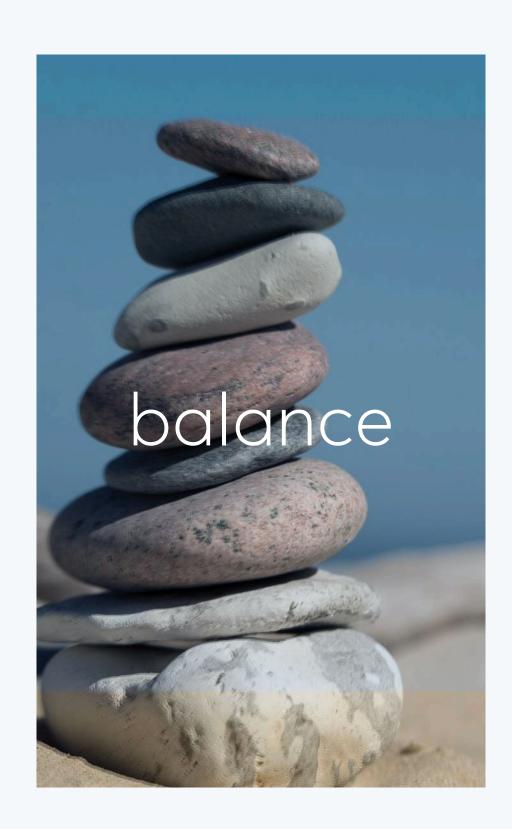


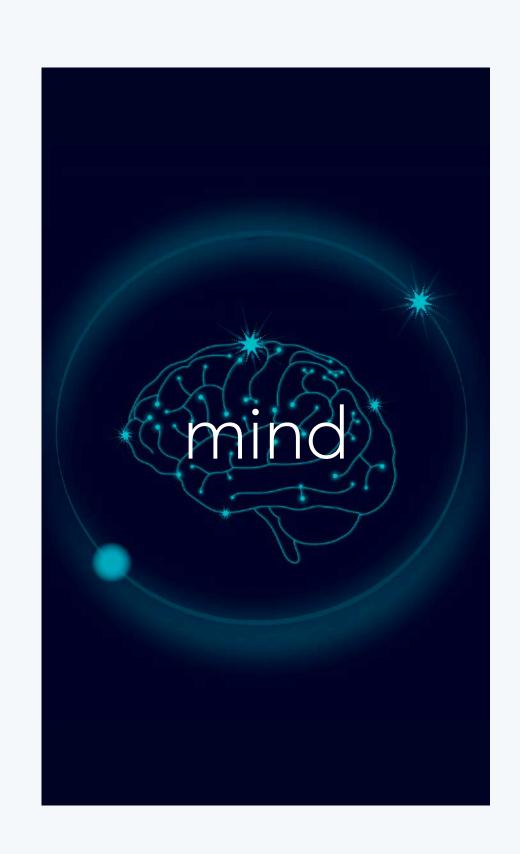
DIRECTION B



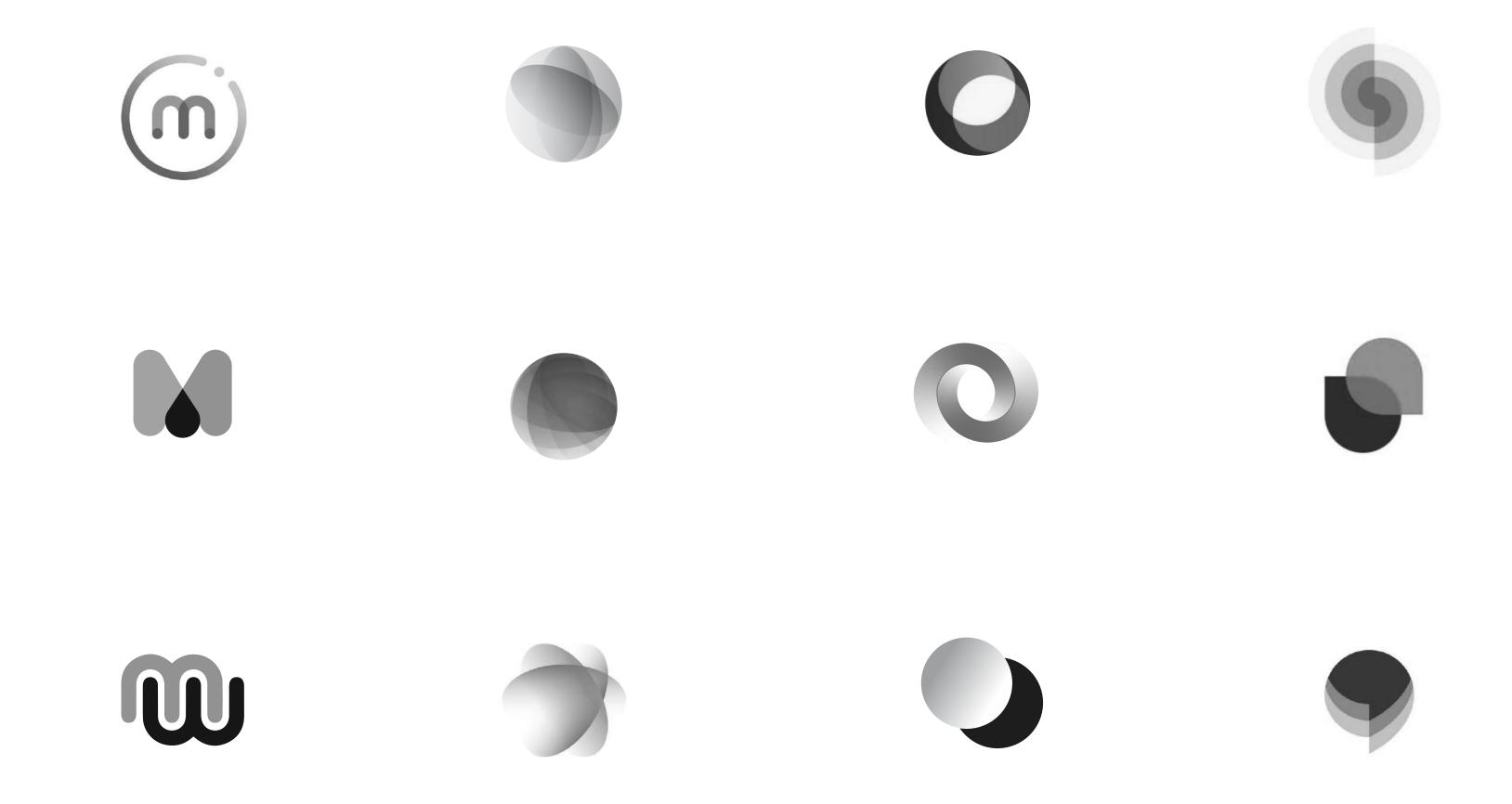
RATIONALE



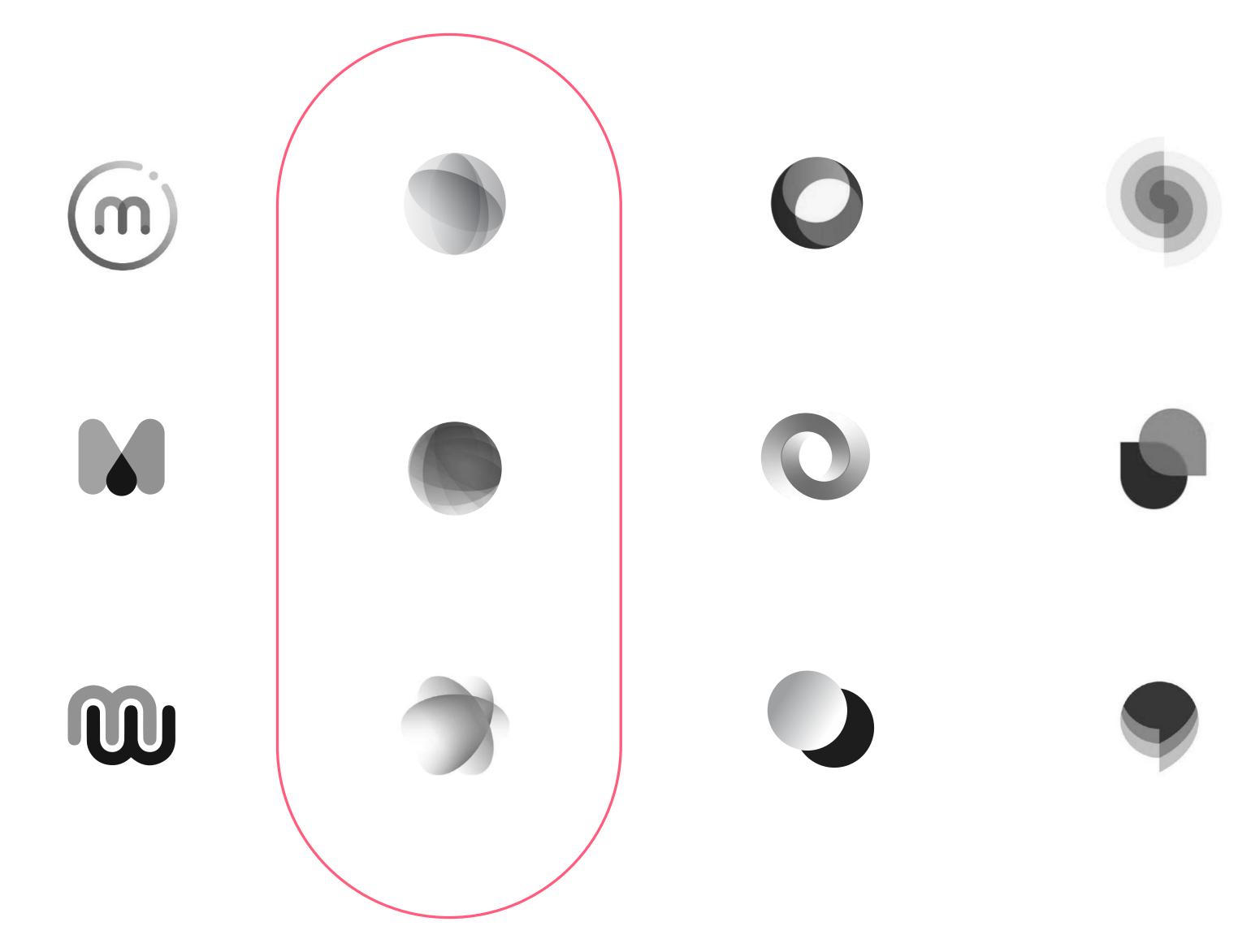




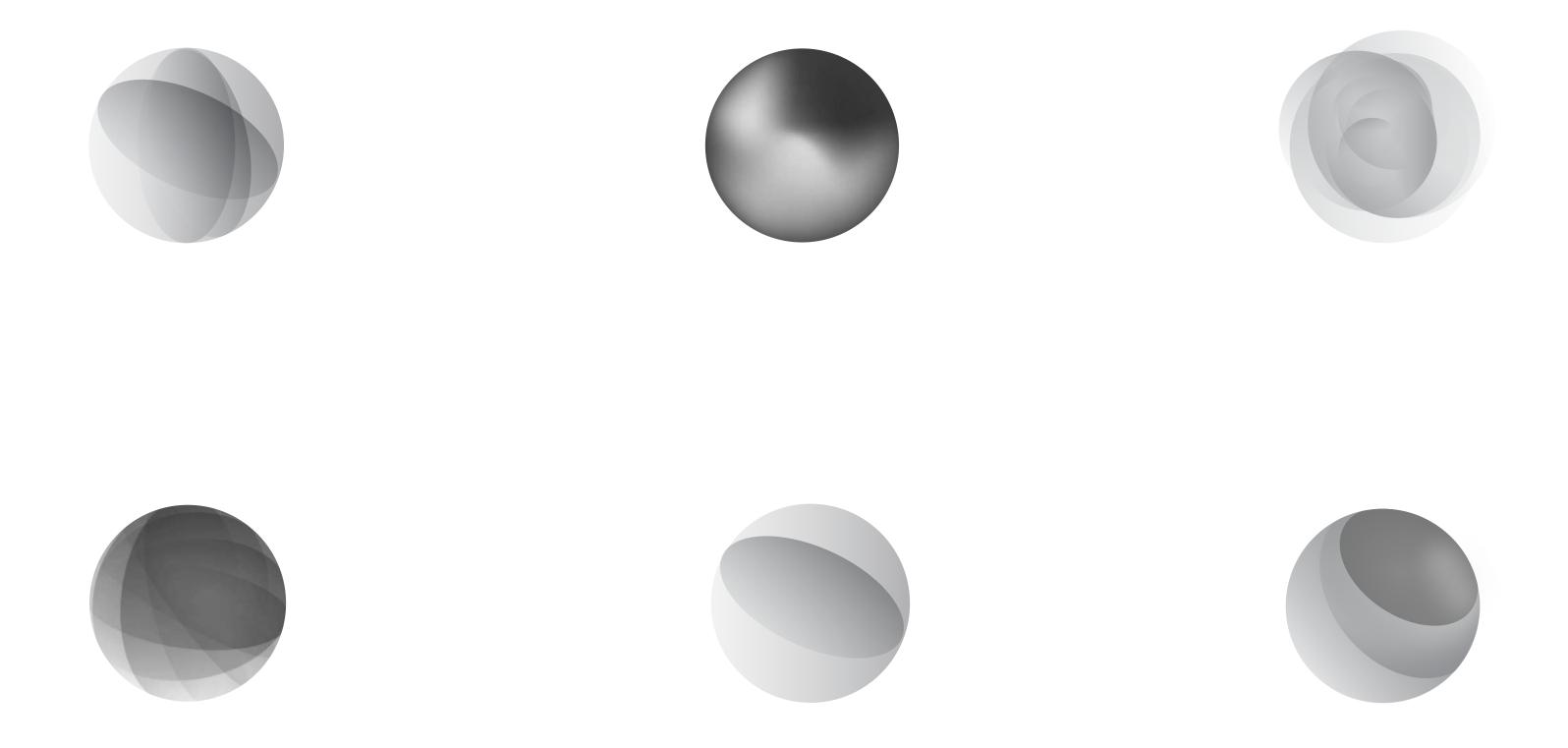
DRAFTS



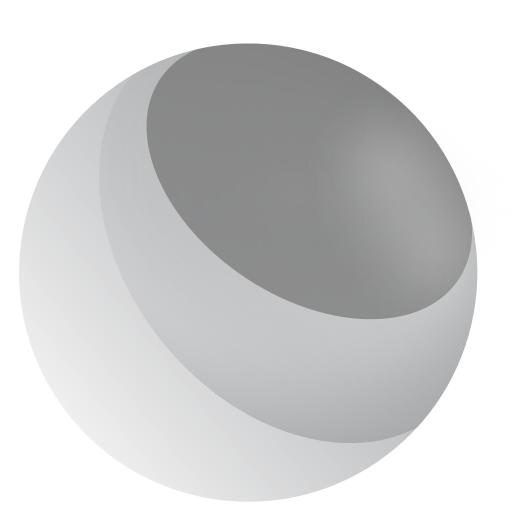
DRAFTS



DRAFTS



ICON



LOGO



LOGO



LOGO | GEOMETRY & CLEAR SPACE



LOGO | POSITIVE & NEGATIVE





LOGO | POSITIVE & NEGATIVE





LOGO | VARIATIONS



APP ICON



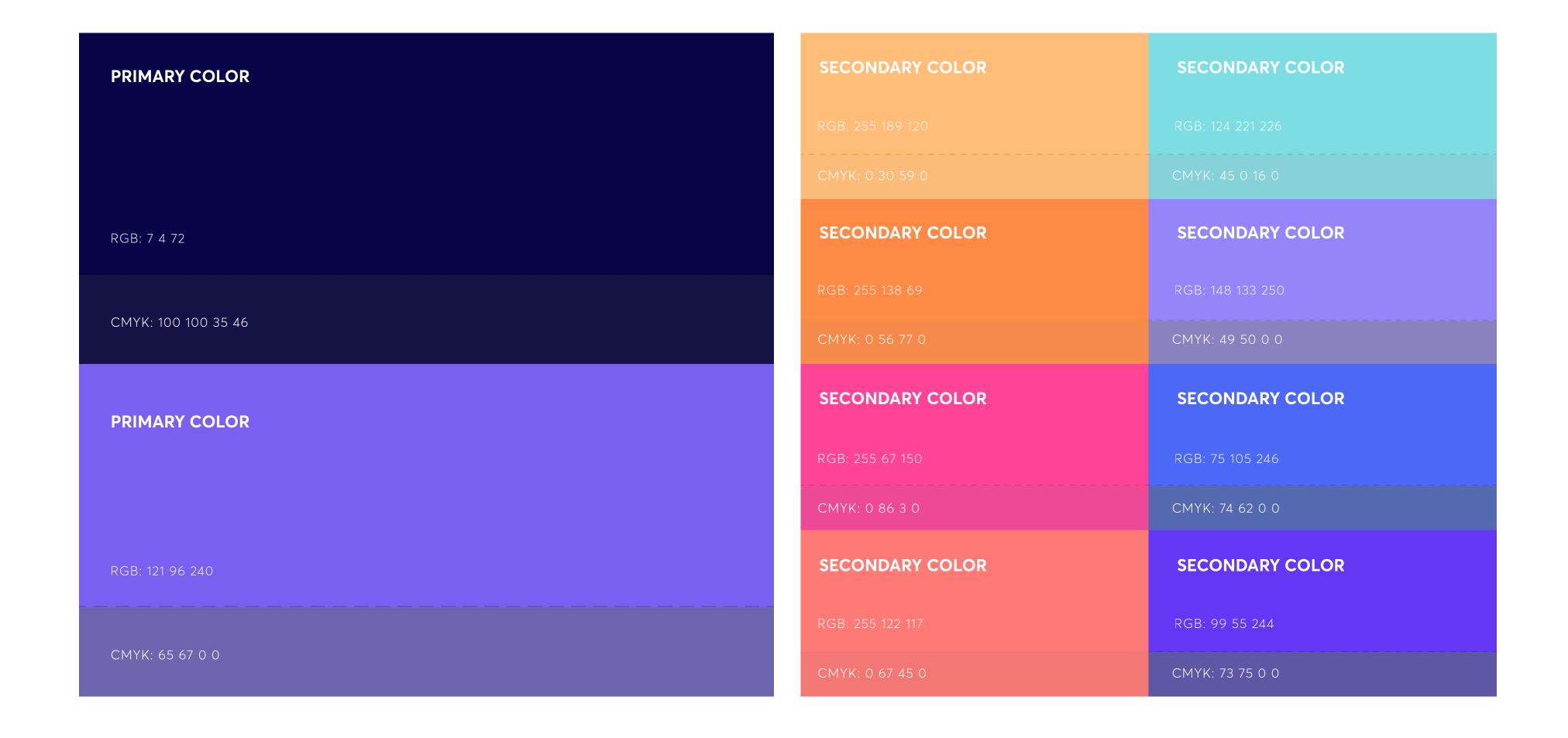


SPLASHSCREEN





COLOUR PALETTE



COLOUR PALETTE



SECONDARY COLOR HEX: FFBD78 RGB: 255 189 120	SECONDARY COLOR HEX: 7CDDE2 RGB: 124 221 226
SECONDARY COLOR HEX: FF8A45 RGB: 255 138 69	SECONDARY COLOR HEX: 9485FA RGB: 148 133 250
SECONDARY COLOR HEX: FF4396 RGB: 255 67 150	SECONDARY COLOR HEX: 4B69F6 RGB: 75 105 246
SECONDARY COLOR HEX: FF7A75 RGB: 255 122 117	SECONDARY COLOR HEX:6337F4 RGB: 99 55 244

TYPOGRAPHY



Nexa



Lexend Deca

```
Aa Bb Cc Dd Ee Ff Gg Hh Ii
Jj Kk LI Mm Nn Oo Pp Qq Rr
Ss Tt Uu Vv Ww Xx Yy Zz
O1 O2 O3 O4 O5 O6 O7 O8 O9
```

Aa Bb Cc Dd Ee Ff Gg Hh Ii Jj Kk Ll Mm Nn Oo Pp Qq Rr

Ss Tt Uu Vv Ww Xx Yy Zz 01 02 03 04 05 06 07 08 09

The Nexa font was used for the corporate identity and the various brand applications. Geometric, clean and modern.

The Lexend Deca font was used for the app. Google free font ideal for web applications, available in 7 weights.



Let's build good habits together.











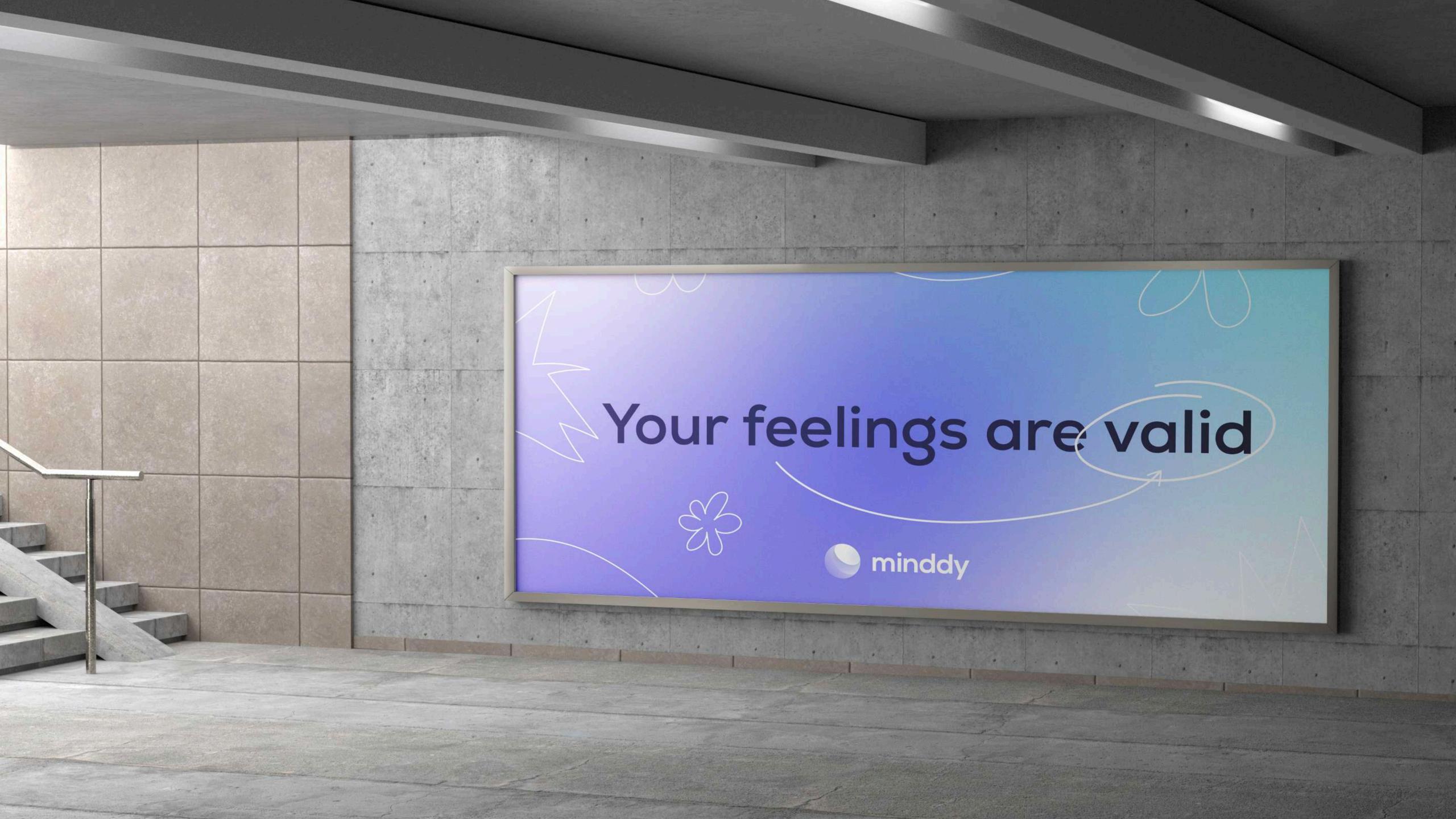
Make your
Mental Health a

Priority

**P



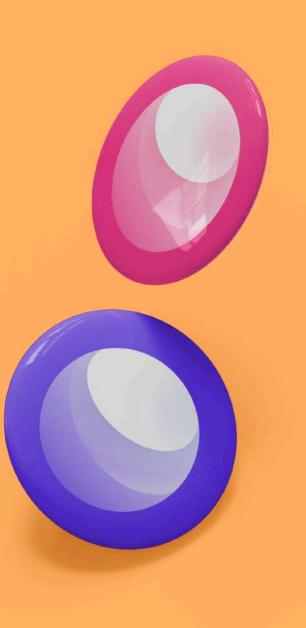


















Let's build good habits together.







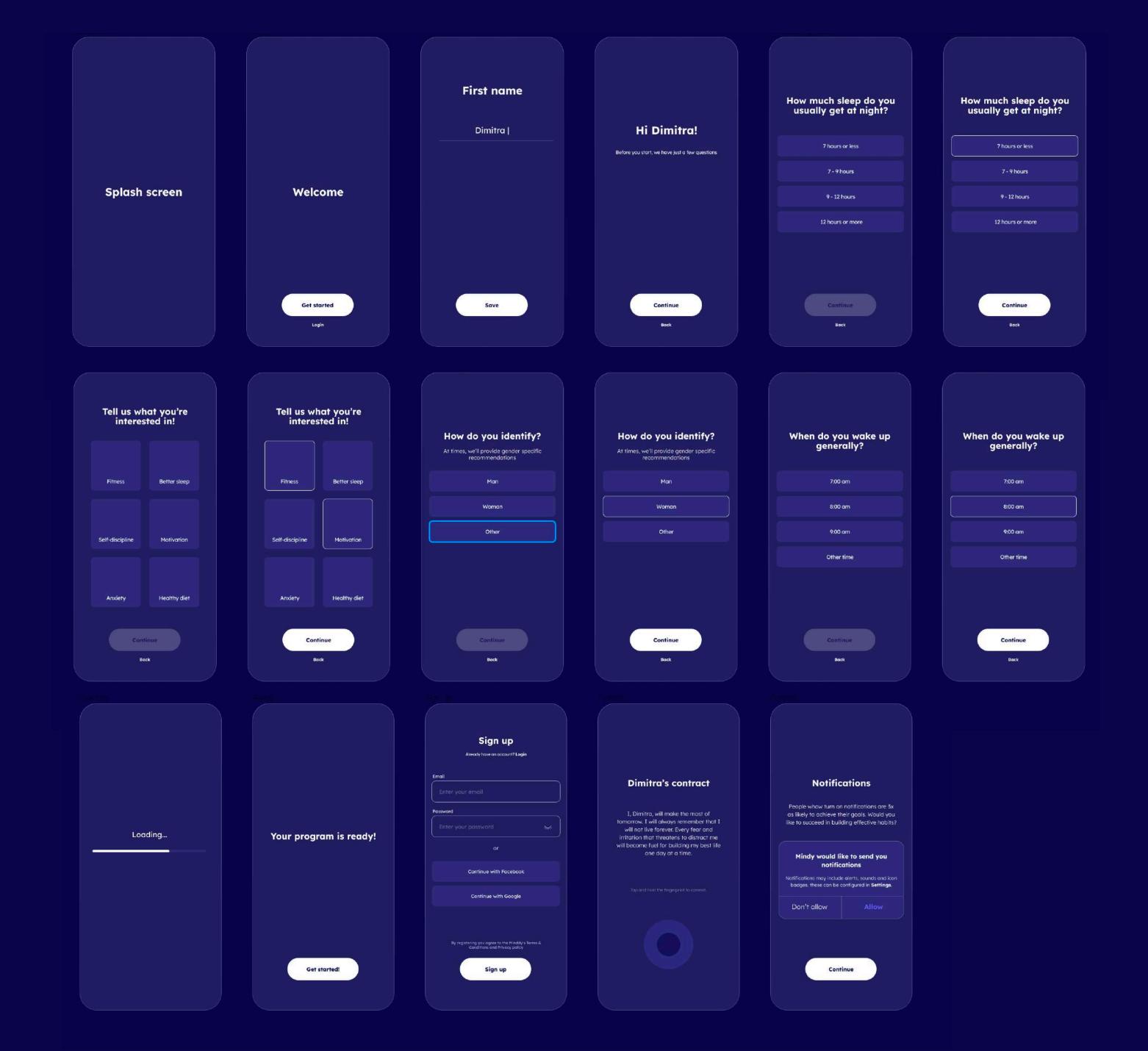




WIREFRAMES

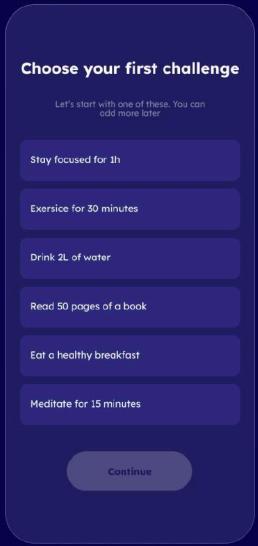
We have created the wireframes to represent the app layout, the flow between the screens and its functional representations.

ONBOARDING

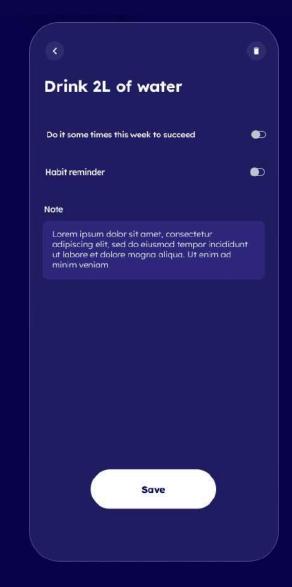


WIREFRAMES

CHALLENGES

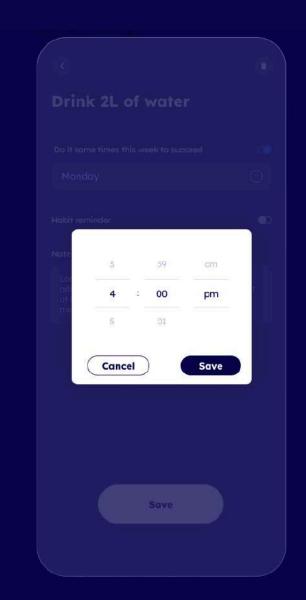


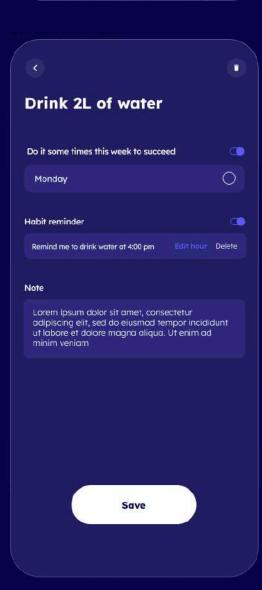


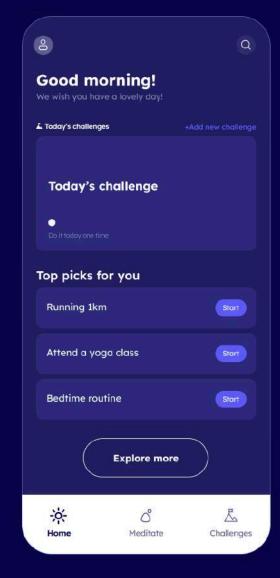


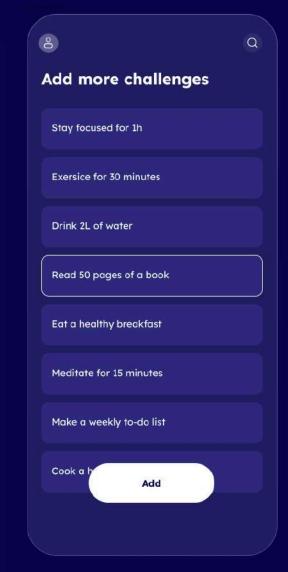




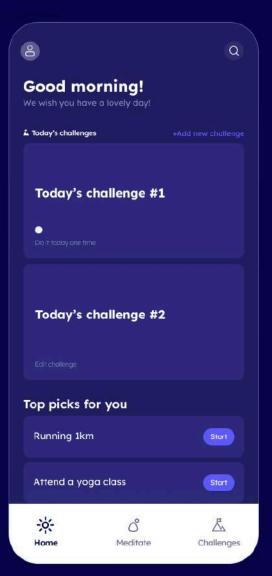






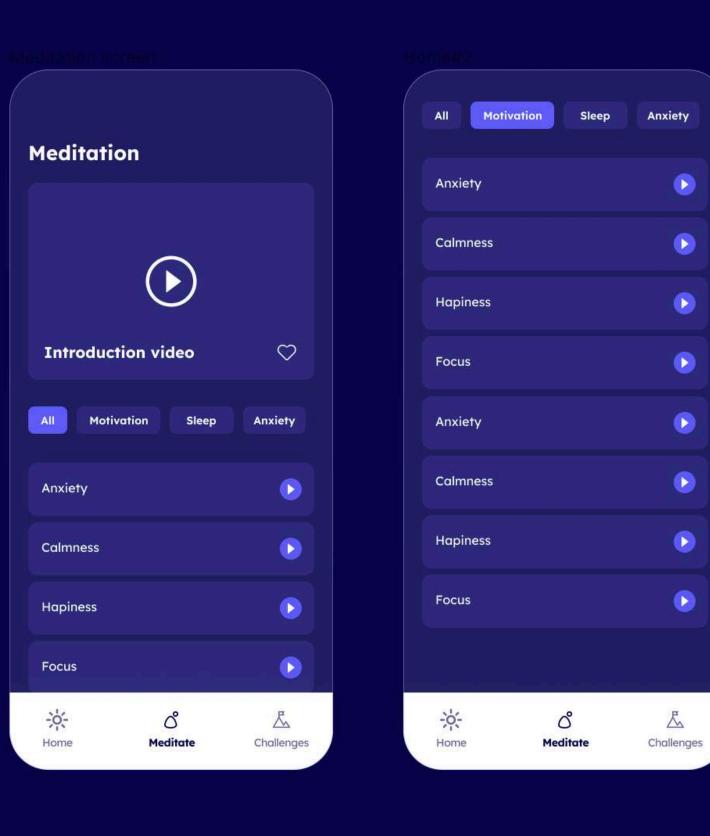




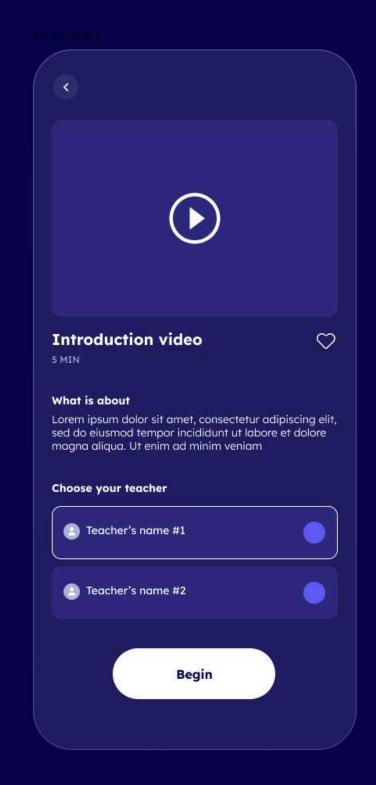


WIREFRAMES

MEDITATION









USER PERSONAS



Yanna, 28 Project Manager

FRUSTRATIONS

- Can't focus on task at hand
- Always worried and anxious about everything
- Can't form habit because she's too busy
- Forgets to take her of her mental health
- Can't sleep at night due to anxiety

GOALS

- To manage stress and anxiety
- To create a work-life balance
- To improve her mental health
- To get better sleep
- To improve daily routine
- To be more present in every day life



Thomas, 38 Accountant

FRUSTRATIONS

- Not enough time to relax and meditate
- Deteriorating health due to unhealthy routine
- Behavioural problems due to stress
- Too tired to work on his health and himself
- Ignores mental health because of other responsibilities

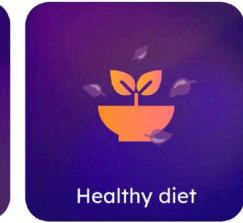
GOALS

- To meditate regularly despite his busy lifestyle
- To devote more time to self growth and wellness
- To stay calm when stressed at work
- To be able to recharge after a draining day at work

UI ELEMENTS

Cards









Anxiety

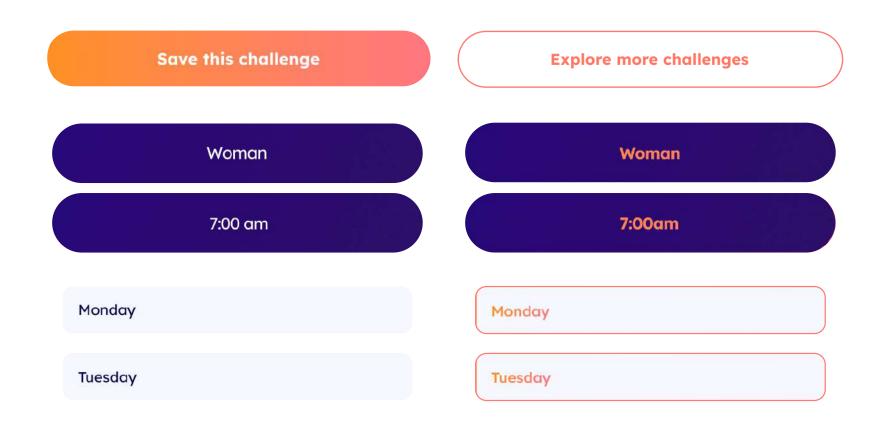




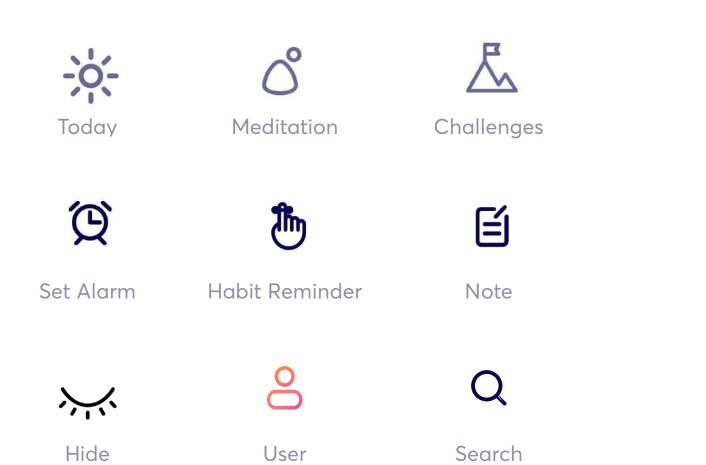


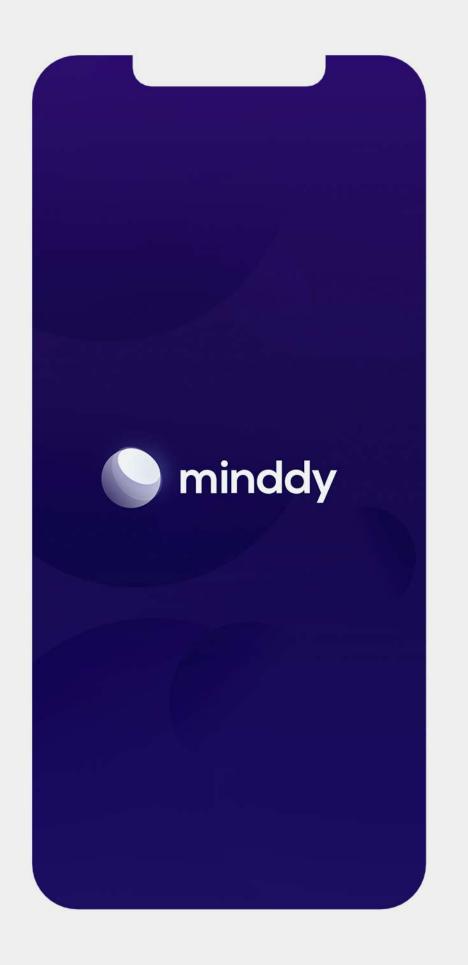


Buttons

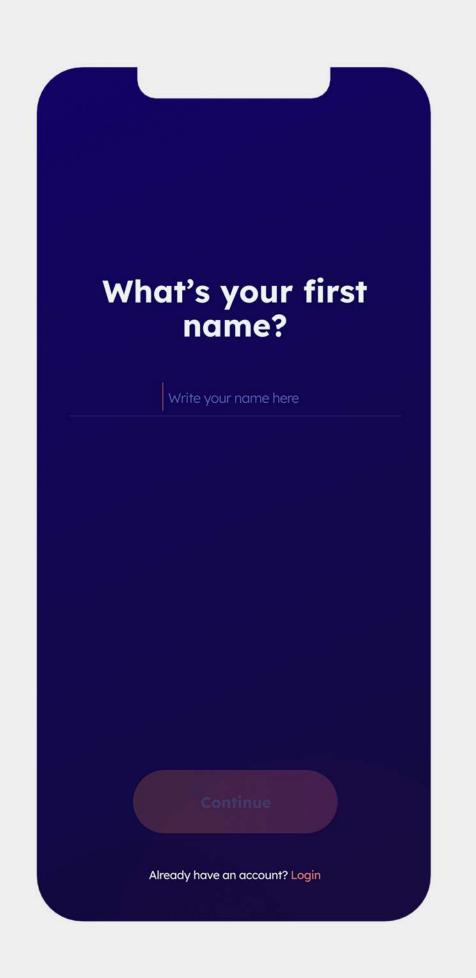


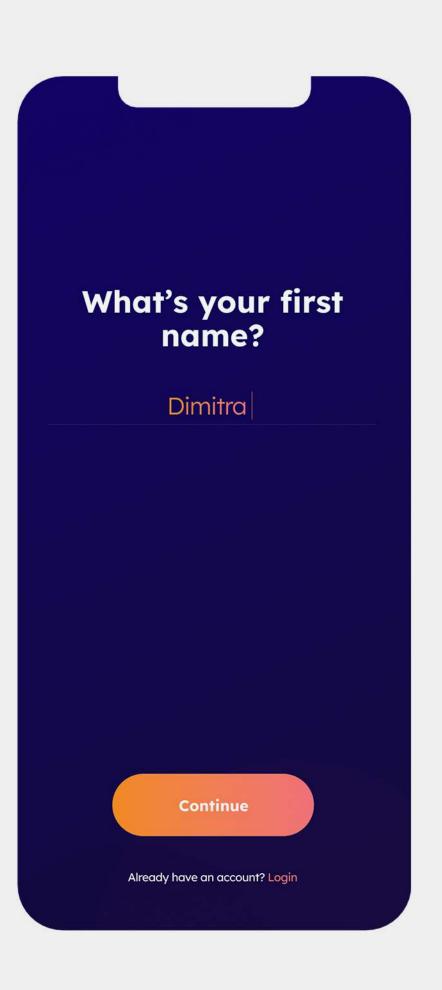
Icons

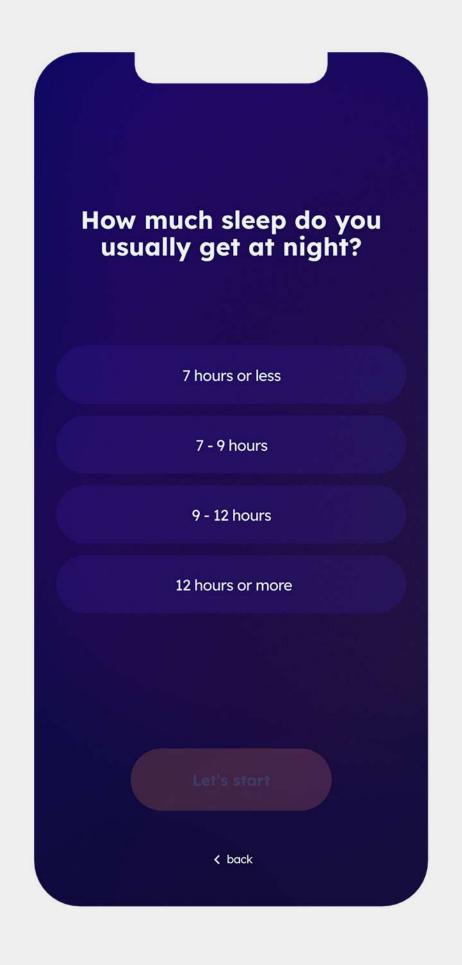


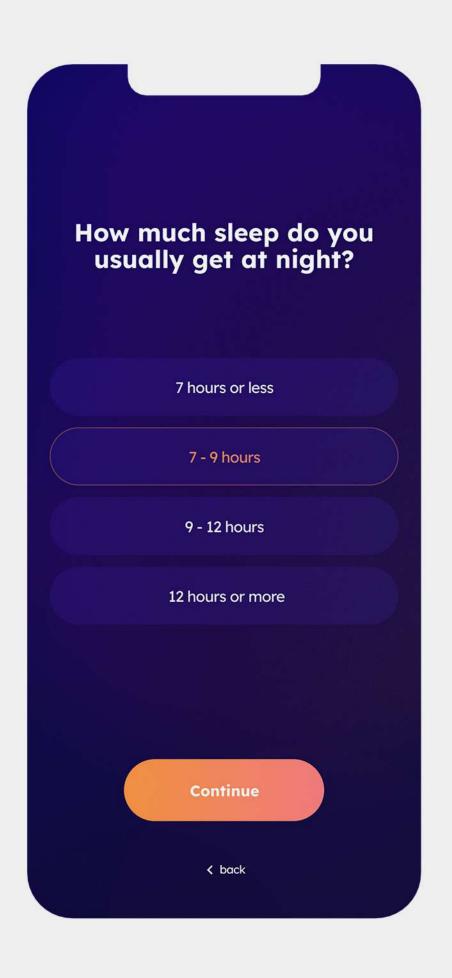


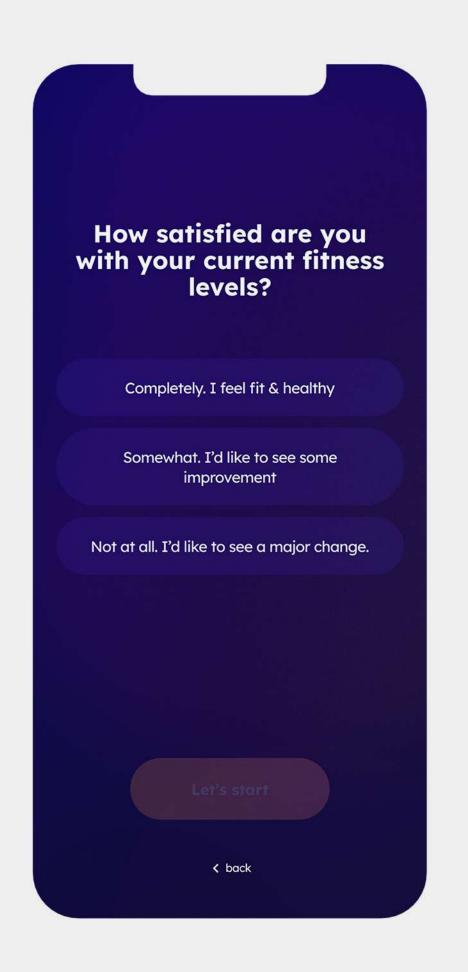


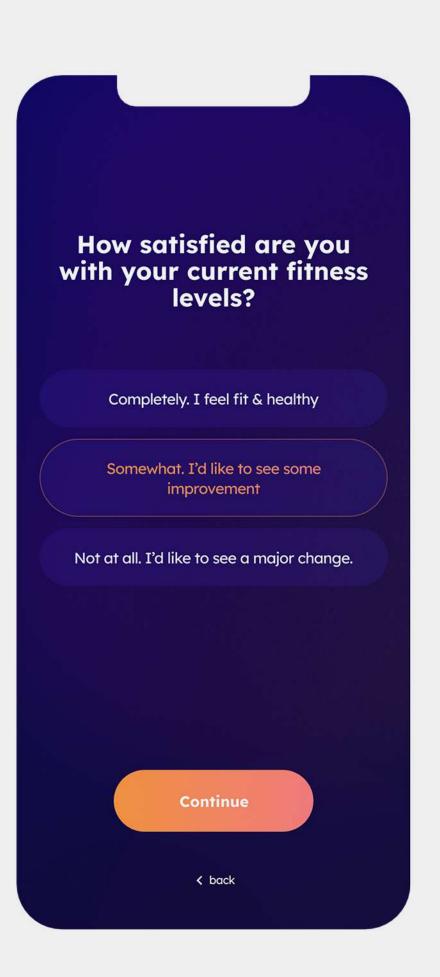


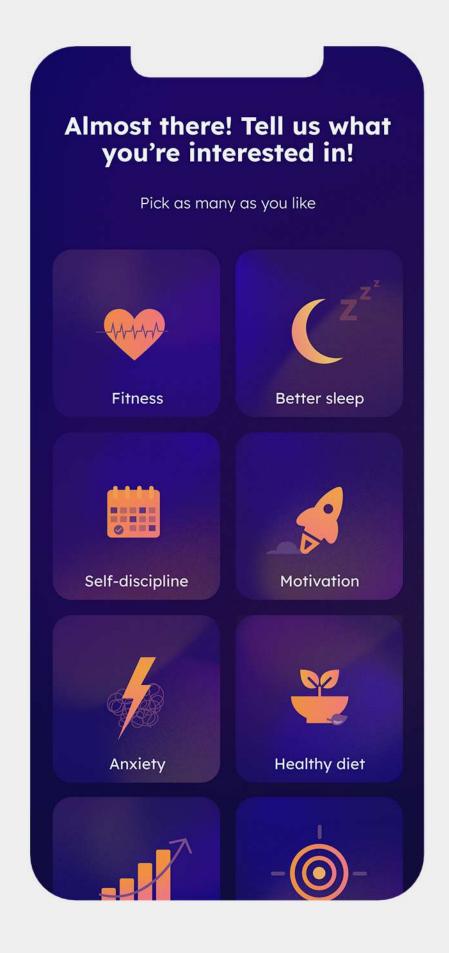




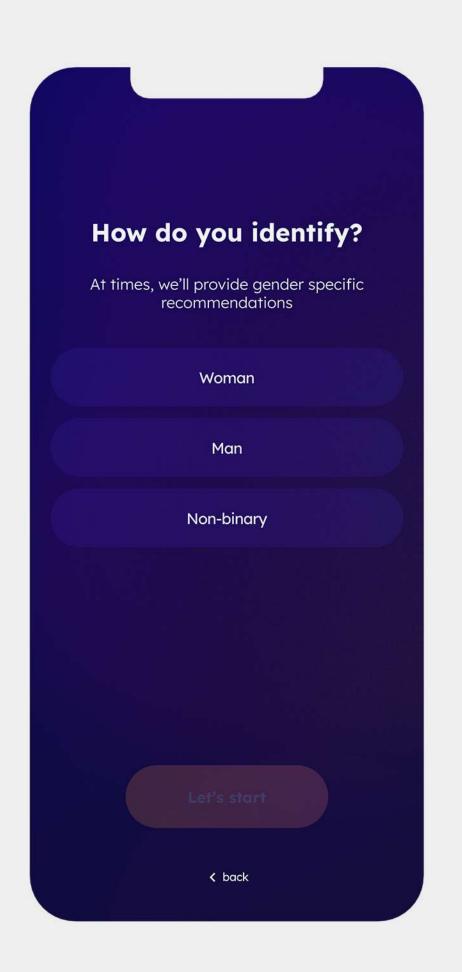


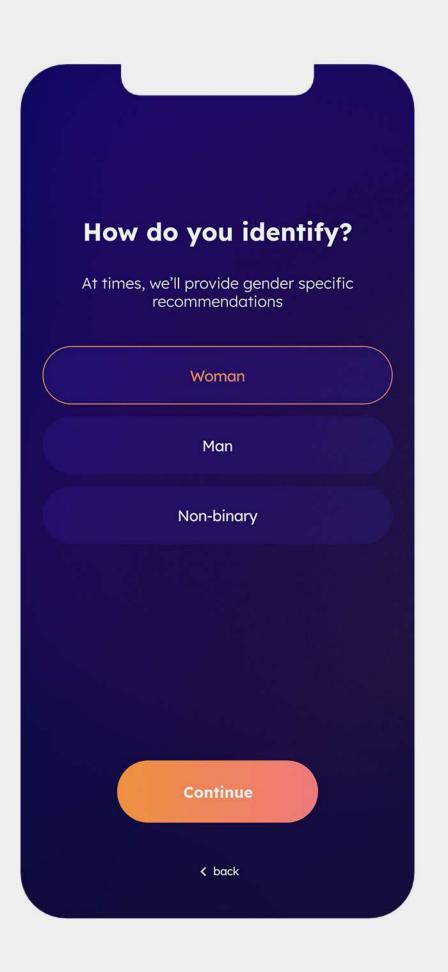


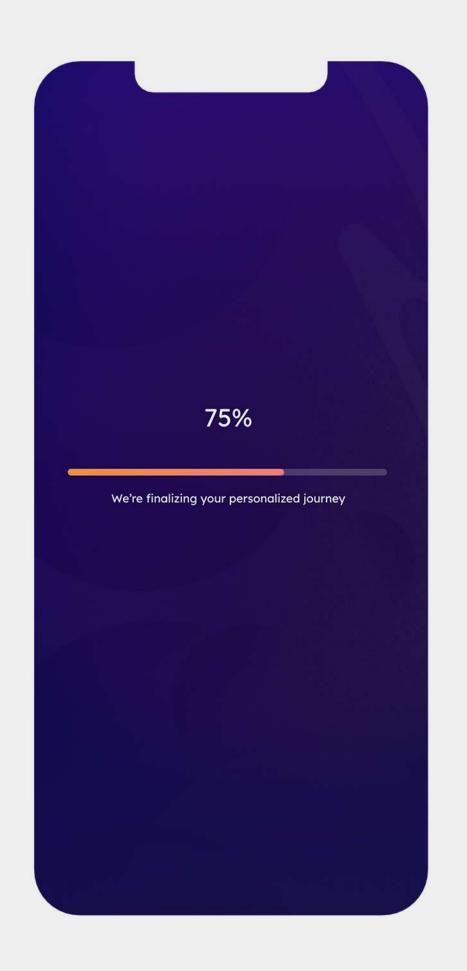


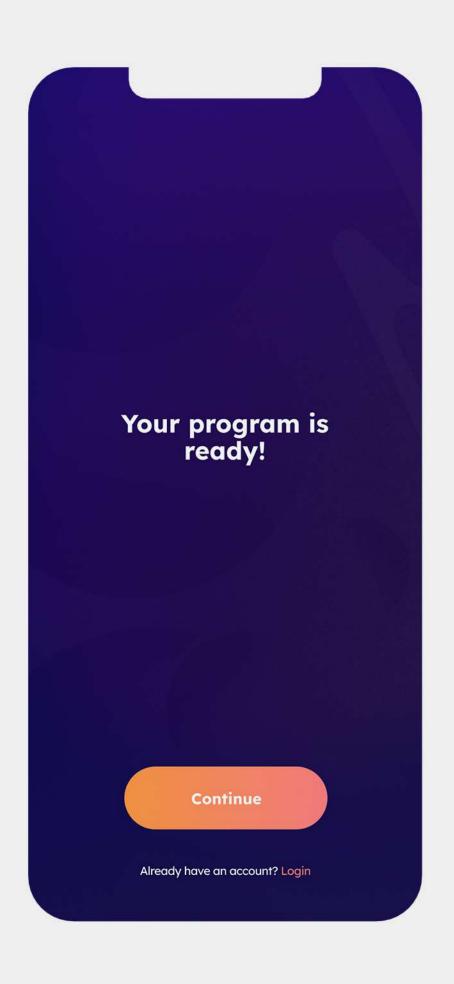


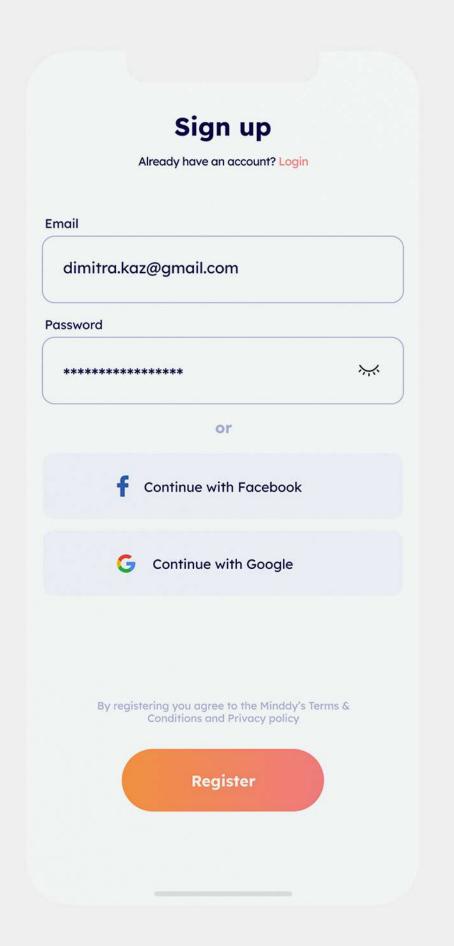






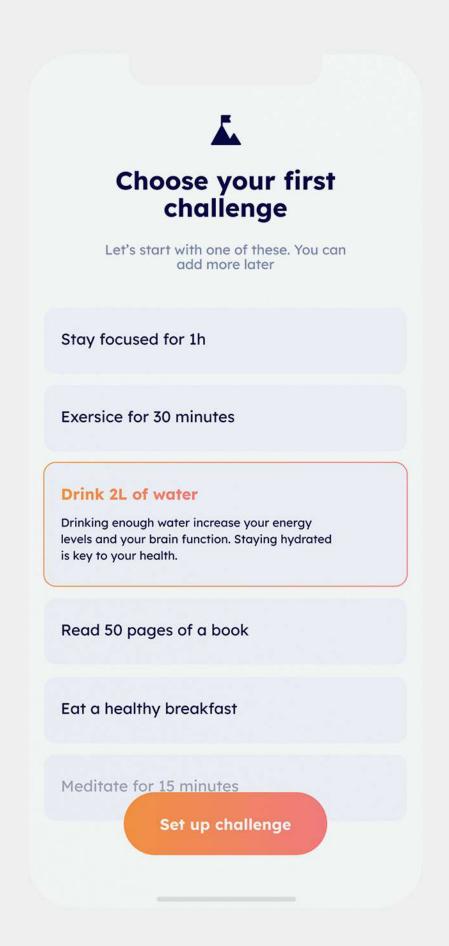


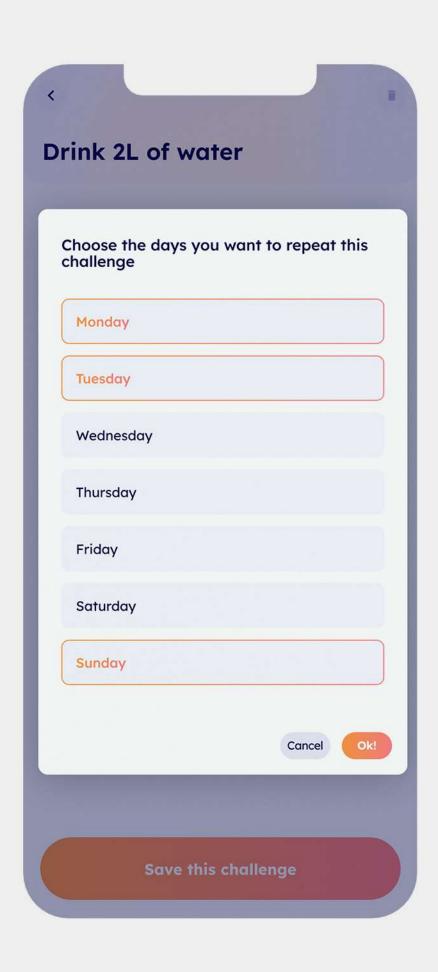


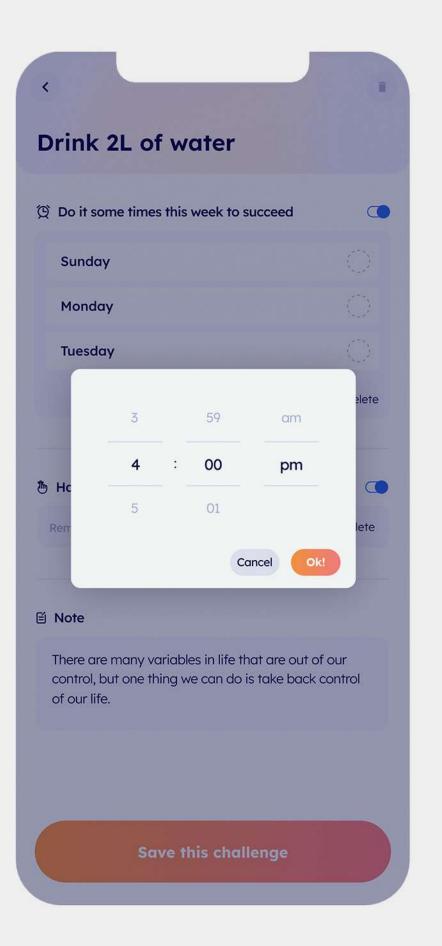


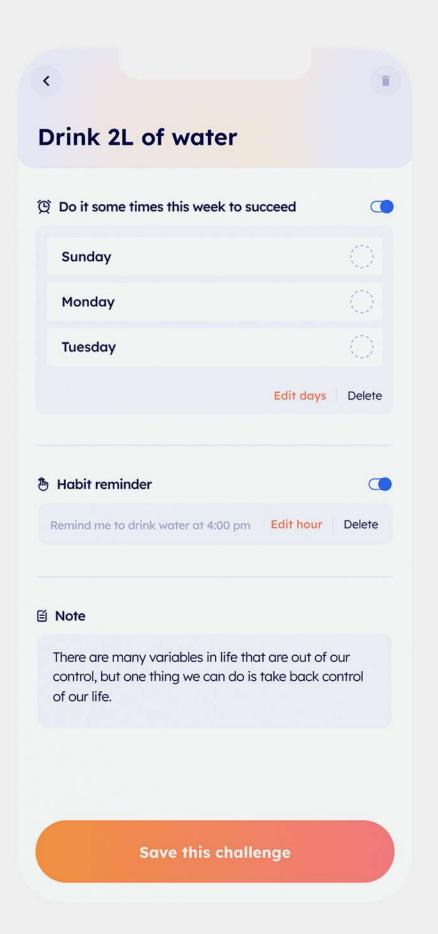


INTERFACE | FIRST CHALLENGE

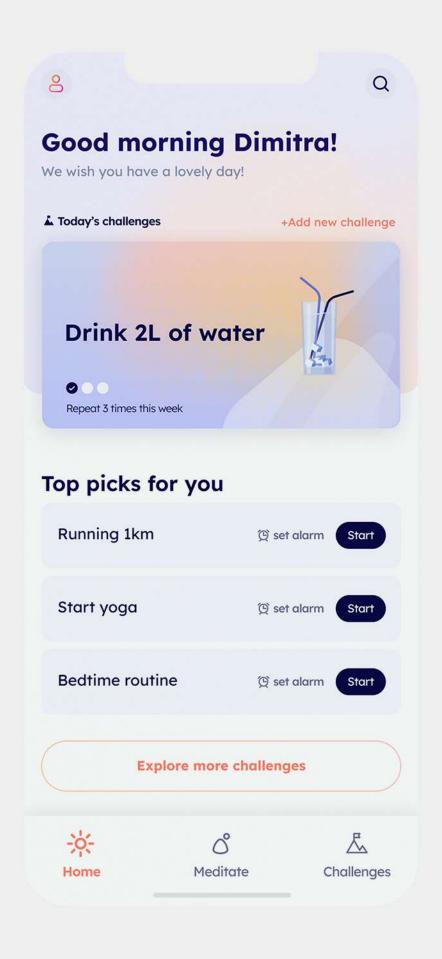


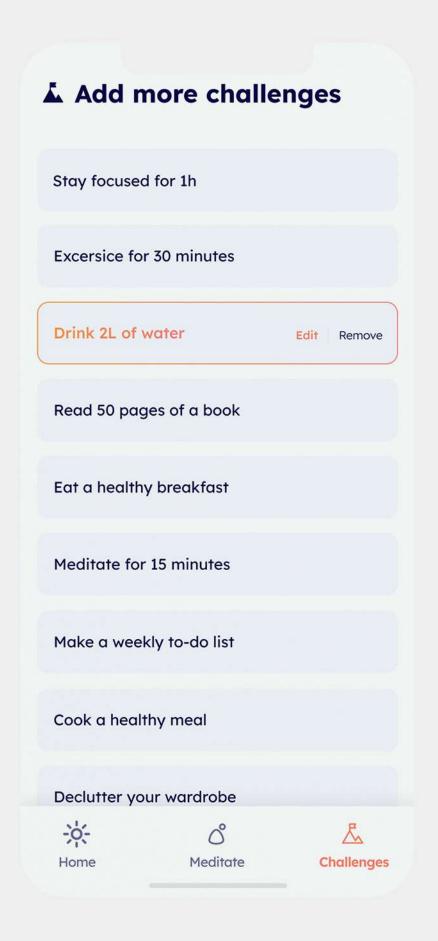


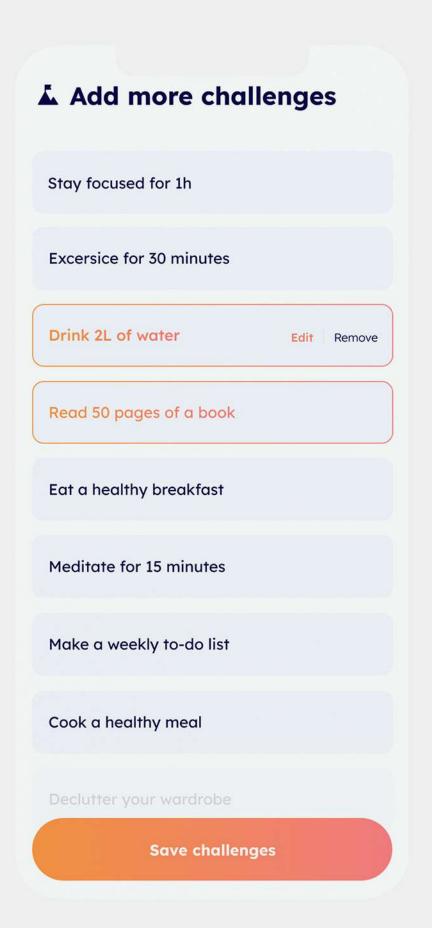


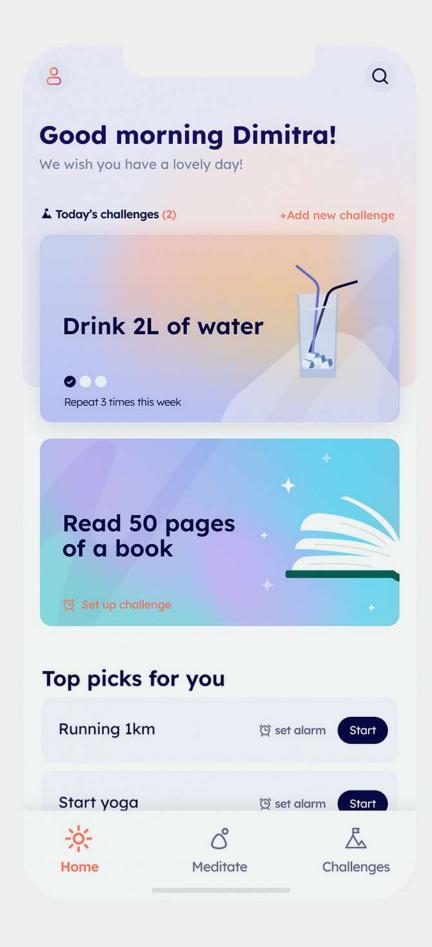


INTERFACE | CHALLENGES



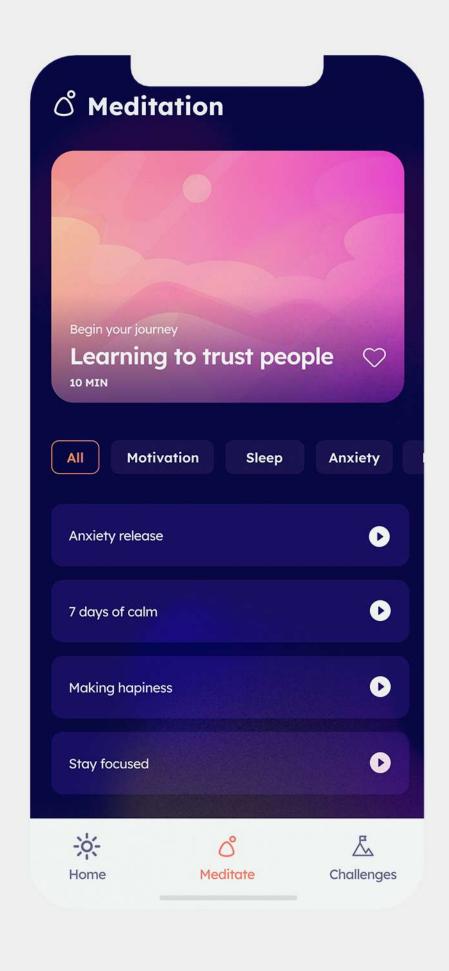


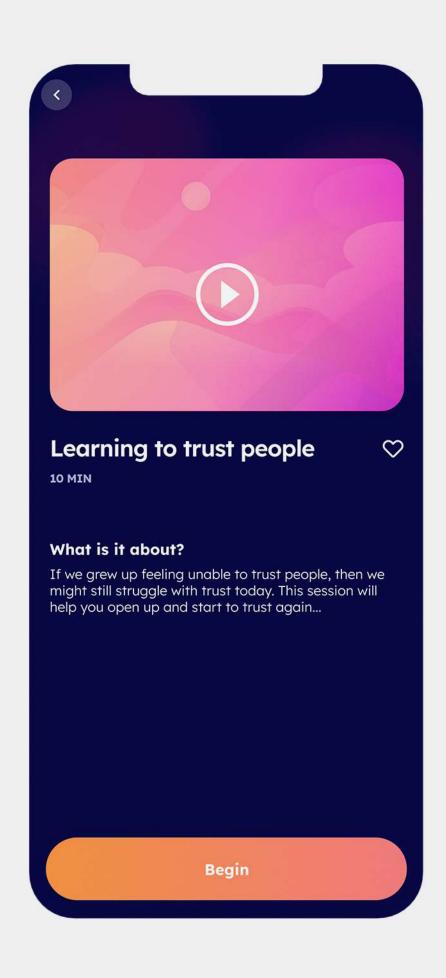


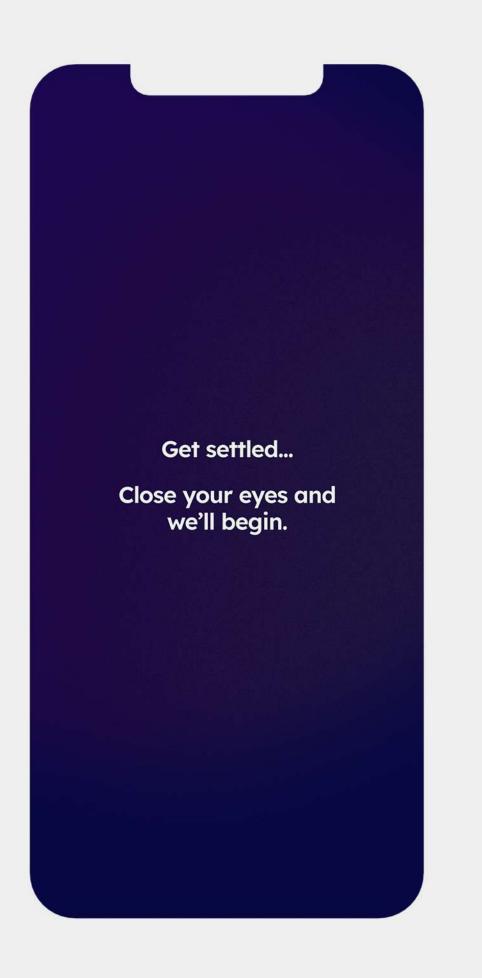


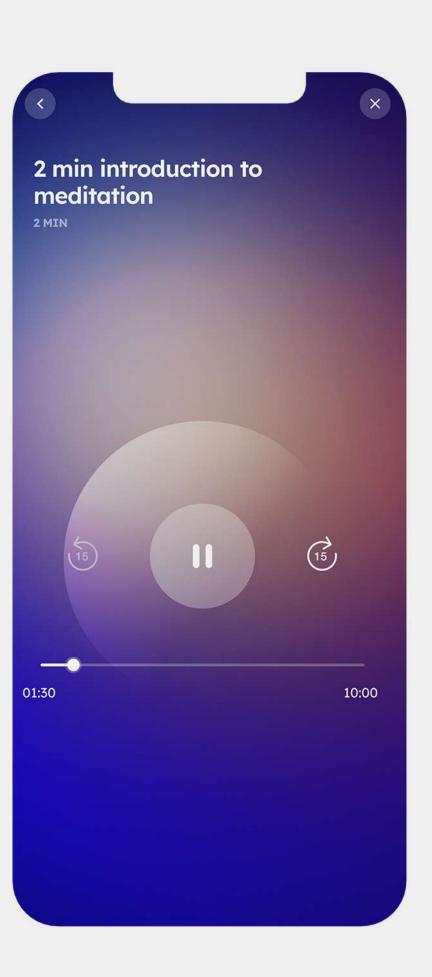
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INTERFACE | MEDITATION





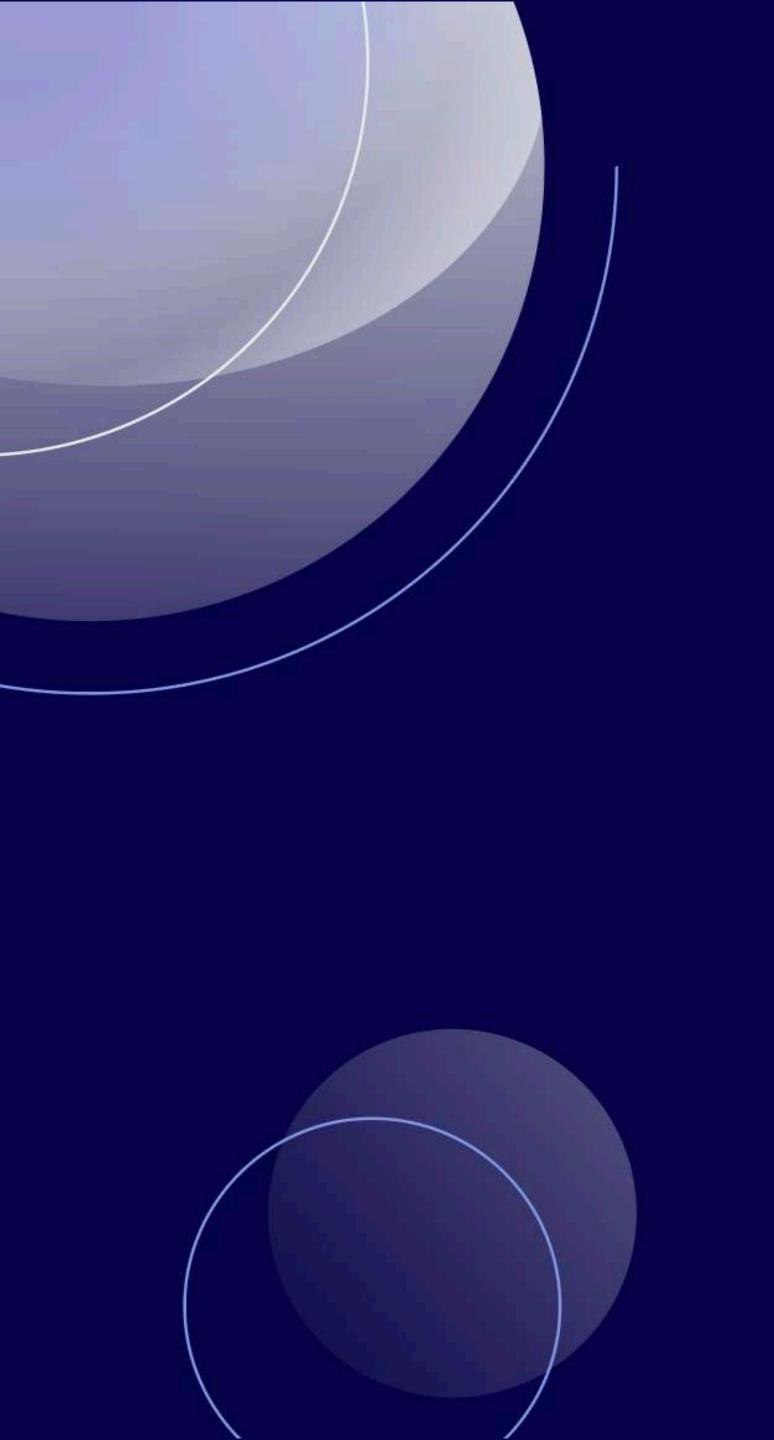




CONCLUSION

Nowadays, most of us spend a lot of time on our mobile phones. This application can use this habit of mindless scrolling to build a healthy lifestyle.

Whenever you feel stressed or disappointed, your buddy will be there to guide you to a better version of yourself.





Life is short.
We can live it lost in our own thoughts, or we can choose to be present, moment to moment, watching as life unfolds around us.



SOURCES

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https://www.grandviewresearch.com/industry-analysis/mental-health-apps-market-report

https://www.self.com/story/mental-health-apps

Thank you!

